THE LOCAL UNIVERSE

I. COSMOGRAPHY

A. Relation to Superuniverse - Orvonton

100 local universes make up a minor sector, and each local universe consists of 100 constellations. (p.166) Local universes revolve around center of minor sector, minor sectors around major sector, and major sectors around Uversa. "The local universes are in closer proximity as they approach Havona; the circuits are greater in number, and there is increased superimposition, layer upon layer. But farther out...there are fewer and fewer..." (p.168)

B. Our Own Local Universe - Nebadon

1. History

Andronover nebula was the main source of our L/U - Nebadon. 400 billion years ago Michael selected this site and architectural worlds were started. First inhabited worlds 200 billion years ago. (p.654)

2. Physical Location

Nebadon "...is now well out towards the edge of Orvonton...far to the south and east in the superuniverse circuit." From outer edge of S/U to center (Uversa) a little less than 250,000 light years. (p.359-60)

3. Subdivisions

- a. Local Universe Nebadon made up of 100 constellations (p.166)
 Capital Salvington 10 groups of 7 primary satellites, each
 with 6 subsatellites. (p.387) Total 491.
- b. Constellation Norlatiadek made up of 100 systems. (p.166) Capital - Edentia - 70 major satellites each with 10 subsatellites. (p.485) Total 771.
- c. System Satania made up of 619 inhabited worlds now, 1000 eventually. (p.166, 559)

 Capital Jerusem 7 major satellites each with 7 subsatellites. (p.509) Total 57.

II. ADMINISTRATION

Rulers - Creator Son (Michael) and Creative Spirit.

The Creator Son represents the Universal Father and the Eternal Son in the local universe. The Creative Spirit represents the Infinite Spirit. (p.366-69)

II. ADMINISTRATION (cont.)

A. Executive

1. Local universe headquarters

- a. Gabriel (Bright and Morning Star) the chief executive. (p.369-70) When Michael is absent, Gabriel is regent. (p.371.4)
 - (1) Melchizedek Sons chief aids of Gabriel. (p.386.4)
 - (2) Brilliant Evening Stars liaison officers. (p.407.1-3)
 - (3) Many unrevealed administrative assistants. (p.370.4)
- b. Father Melchizedek Gabriel's first assistant. (p.371.5) When Gabriel is absent from Salvington, Father Melchizedek is in charge. (p.385.2)

2. Constellation headquarters

Constellation Fathers - Vorondadek Sons. (p.389-91)

3. System headquarters

System Sovereigns - Primary Lanonandek Sons. (p.392-94) The true executive, administrative, and enforcement units of L/U. (p.373.4, 487.5)

4. Planets

Planetary Princes - Secondary Lanonandek Sons. (p.572)

B. Legislative

- 1. Local universe headquarters No true legislative functions here. (p.373.4) However, there are a few advisory bodies:
 - a. The Supreme Council (p.373.6)
 - b. The 100 Councils of Supreme Sanction (p.373.7)
 - c. Special Councils of Salvington (Father Melch.) (p.385.2)
 - d. Vorondadek Legislative Co-ordinators (p.391.6)
- 2. Constellation headquarters The real local universe legislative bodies are here. (p.373.4, 487.5)
 - a. House of Peers Divine Sons 10 chosen by Most High Fathers. (p.488)
 - b. Mid-House Seraphim and associates 100 chosen by their supervisors. (p.487)
 - c. Lower House Mortal Ascenders 1000 10 members nominated by each system. Finaliter presides. (p.487)
 - d. Combined Council 9 3 each from above 3 groups. Junior Most High presides. (p.488)

3. System headquarters

- a. Executive Council advisory 12. (p.512.10)
- b. Council of 1000. (p.517.6)

II. ADMINISTRATION (cont.)

C. Judicial

1. Local universe headquarters - The supreme judicial function is at the local universe headquarters. (p.373.4, 487.5)

The Supreme Courts - supervised by Gabriel. 70 branches, functioning in 7 divisions of 10 sections each. In all adjudication, there are two judges, one of perfection antecedents and one of ascendant experience. These courts may not pass upon:

- a. Eternal life and death.
- b. Default of local universe Sons.
- c. Readmission of isolated units in local universe. (p.372)

2. Constellation headquarters

- a. Court of the Most High Mortal division has 7 ascendant mortal judges. (p.487.7)
- b. Melchizedek Council 12 Melchizedeks. (p.487.7)

3. System headquarters

Minor Courts. (p.512.10)

D. Trinity Ambassadors

1. Local universe headquarters

Union of Days - Immanuel - Salvington. (p.370-1)

2. Constellation headquarters

Faithful of Days - Edentia. (p.371.3, 489.4-6)

3. System headquarters

No Trinity ambassador here.

E. General

System government looks after the welfare of its planets, but is more particularly concerned with physical status of living beings, biologic problems.

Constellation rulers pay especial attention to the social and governmental conditions prevailing on the different planets and systems. Chiefly concerned with unification and stabilization.

Local universe rulers are more occupied with the spiritual status of the realms. (p.371.6)

II. ADMINISTRATION (cont.)

E. General (cont.)

"Ambassadors are appointed by judicial decree and represent universes to other universes. Consuls are representatives of constellations to one another and to the universe headquarters; they are appointed by legislative decree and function only within the confines of the local universe. Observers are commissioned by executive decree of a System Sovereign to represent that system to other systems and at the constellation capital, and they, too, function only within the confines of the local universe." (p.371.7)

III. PERSONNEL

A. Local Universe Personalities - Created here and work here.

Bright and Morning Star - Gabriel Seraphim

Cherubim and Sanobim

Melchizedeks Midwayers

Vorondadeks Lanonandeks Life Carriers

Morontia Companions

DIIO OMIIIOIO

High Commissioners Celestial Overseers Mansion World Teachers

Brilliant Evening Stars

Archangels

Univitatia Susatia

Adjutant Mind-Spirits

Spirit-fused Mortals

Morontia Power Supervisors

Material Sons and Daughters

B. Other Personalities - From outside who frequently work in local universe.

This list not complete.

Union of Days - Immanuel Faithfuls of Days Trinity Teacher Sons - Daynals Magisterial Sons - Avonals Solitary Messengers Associate Inspector Assigned Sentinels Universe Circuit Supervisor - Andovantia Census Director - Salsatia Universal Conciliators Technical Advisers Celestial Recorders Most High Assistants Celestial Artisans Reversion Directors Extension School Instructors